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MY LITTLE PONY 6

Off To See The Wizard

601 & 602

Premise by: Josh Haber

Outline: November 7th, 2014

OFF TO SEE THE WIZARD, PARTS 1 & 2

Outline by Josh Haber

TEASER**SC. 1 - INT. TWILIGHT'S CASTLE – DAY**

Twilight SPARKLE uses her magic to open a letter from the Crystal Empire. As the icy envelop tinged with frost melts away, Twilight bursts with excitement. She has officially been invited to Cadence's and Shining Armor's baby's "Crystaling" (i.e., the Crystal Empire's version of a Baby Shower/Christening). As Twilight flies through the castle in a craze, **Starlight Glimmer** asks why Twilight is so panicked – she must have expected that she'd be invited. As Twilight swings open the front doors of the castle, she explains that Crystaling invitations only go out when a baby is born so this means... "THE BABY IS HERE!" **the others** all cry as they arrive at the castle with their own Crystaling invitations in hoof.

END TEASER**MAIN TITLES****ACT 1****SC. 2 - INT. TWILIGHT'S CASTLE – DAY**

As the **Mane Six** make the final preparations for their trip, Starlight assumes that she'll be left behind and asks if there is anything she needs to do while they are all gone. Twilight quickly corrects her. Starlight will be going too! Starlight is pretty sure she isn't invited to the Crystaling, but understands why Twilight wouldn't trust her enough to leave her in the Castle of Friendship alone. Twilight tells her it isn't that. Twilight has spent a long time planning Starlight's first friendship lesson and has decided that before Starlight can move forward she needs to look back. Twilight wants Starlight to come to terms with the very relationship that sent her down the wrong path – she wants her to reunite with Sunray (name TBD). Twilight did some digging and discovered that Sunray now lives in the Crystal Empire. She's been waiting for the baby to be born to reveal her plans, since now the trip can serve two purposes. She'll be able to see her new niece or nephew AND bring Starlight and Sunray together again!

SC. 3 - INT. FREINDSHIP EXPRESS – DAY

On board the train, the **Mane Six** sing a song about how excited they are to meet the new baby and how perfect each of their Crystaling gifts will be. Afterward, Starlight and Twilight discuss the plans to reunite with Sunray. Starlight reveals how apprehensive she is about the whole affair. Starlight isn't looking forward to revealing all of her shortcomings to her old friend – who she assumes is a great success by now. She's conflicted because, while she is one hundred percent committed to learning everything she can about friendship and understands exactly why Twilight chose this as her first lesson, she's ashamed of her past. Twilight reassures her. She understands that it might be awkward at first for Starlight, but Twilight will be there to help things along. To underline the point, Twilight pulls out a list on which she has broken Starlight's lesson down into forty, easily manageable steps that are sure to make for a worry free reunion.

SC. 4 - EXT. CRYSTAL EMPIRE STATION - DAY

As the train pulls into the station and everypony disembarks, they are met by a frazzled **Shining Armor**. Looking like he hasn't slept in days, he greets Twilight with a relieved embrace. He explains how prepared he thought he was for fatherhood, and how woefully mistaken that assumption has turned out to be. There's no question that the baby is a wonder and everything about his new role is amazing, but no matter how ready he thought he was, everything about it has been a surprise and he's nearly at the end of his rope. Thank goodness Twilight is here because he can definitely use the help. Twilight tells Starlight that she is sorry. She had planned on accompanying her to her meeting with Sunray, but clearly Shining Armor needs her and she certainly isn't going to pass up the opportunity to see the baby. **Spike** steps up and offers to help. He points out that Twilight has already done all the work making her list. He can simply use it to help Starlight through the reunion. Plus, he's pretty much established himself as the

perfect confidant should Starlight need someone to talk to. Starlight would of course rather Twilight came with her instead, but completely understands and agrees to go off with Spike.

SC. 5 – EXT. CRYSTAL EMPIRE – DAY

As Starlight and Spike head to where Twilight's information says Sunray lives, Spike urges Starlight to take advantage of his excellent confidant skills. He's gotten pretty good at it. He also offers to share his knowledge of the Mane Six which is pretty extensive at this point. By way of example he starts to list the various ways he's discovered to deal with Twilight's many moods, but Starlight seems more interested in taking in the sights of the Crystal Empire, having never been to such an exotic location before (and wanting to do pretty much anything other than see Sunray). Spike thinks that they should stick to the schedule, which is already pretty tight given the number of items on Twilight's list, but once he's recognized by a few citizens as one of the "Saviors of the Crystal Empire," Starlight easily convinces him to deviate from the reunion agenda and recount his tale of heroism.

SC. 6 - INT. CRYSTAL CASTLE – DAY

Back at the Castle, **Shining Armor** and **Cadence** stand exhausted, but proud over their baby pony's bassinette. Twilight and the others join **Celestia** and **Luna** as they all gather around. Twilight understands how being a new parent must be overwhelming, but she wonders what, exactly, could be so surprising and unexpected about it. Shining Armor pulls away the blanket and everypony's eyes go wide as they finally understand. As the tiny, beautiful sleeping unicorn's horn starts to glow, she unfurls a large set of beautiful WINGS. Twilight: "The baby is an alicorn?" **Pinkie**: "Well, that is surprising!"

END ACT 1

ACT 2

SC. 7 - INT. CRYSTAL CASTLE – RESUME

Celestia and Luna explain to the rest that the birth of an alicorn isn't just odd, it's unheard of. Neither of them know of any such birth ever occurring in Equestria. To the best of their knowledge, wings are earned through great deeds and living life as an example of a true princess. The birth of an alicorn child is something that not even they understand. Luna can't imagine what life would be like for a child starting out on such a pinnacle, but she imagines there will be great challenges in store. Cadence and Shining Armor wonder if they should call off the Crystaling and the presentation of the royal baby to the crowd of crystal ponies gathered outside, but Twilight urges them to go ahead as planned. She and the rest of the **Mane Six** reassure the worried parents, resolving to help the baby through whatever the future brings. In the meantime, they all agree to make the new baby's Crystaling as unique and special as she is herself.

SC. 8 – EXT. CRYSTAL EMPIRE – DAY

Spike starts to catch on that Starlight is putting off meeting Sunray as he finishes telling the tale of how he saved the Crystal Empire from King Sombra for the fourth time and Starlight asks for a fifth. He tries to call her out on it, but she is insistent that his heroic tale is inspiring and just the thing she needs to "work up the courage to meet Sunray." Spike is easily convinced, especially since the first thing on Twilight's list is to give Starlight an inspiring speech to help her "work up the courage to meet Sunray." As Spike starts in on his story again, he catches Starlight reading ahead on Twilight's list and confronts her. It's clear she's just trying to find ways to procrastinate. He understands she's worried about the reunion, but notes that it says right in step three of Twilight's list that if she is having reservations they should address them and talk it out. Once again, Spike points out that he is an excellent confidante and more than capable of helping a pony hash out her problems, but when he looks up, Starlight is talking to a random crystal pony about her issues with meeting Sunray. Spike: "Really? I'm right here. Confidant. Right. Here." Before Starlight can turn talking about her issues with meeting Sunray into yet another means to put off actually meeting Sunray, Spike shuts it down and hurries her off to Sunray's house.

SC. 9 – INT. CRYSTAL CASTLE – DAY

The gang try to move forward with the party, though all of their gifts no longer seem appropriate. **Twilight** brought a selection of bed time stories meant to inspire the charity, compassion, devotion, integrity, optimism, and leadership of a princess, but wonders if the baby isn't kind of a princess already. **Dash** brought a mobile from Cloud City, but when the baby flaps it's over-sized wings it dissipates. **Applejack** presents the Apple Family play pen, made from the wood of the first apple tree to ever grow on her farm, but when she puts the baby inside, it's wings get stuck in the bars. **Rarity** had designed an entire line of swaddling clothes that are now entirely wrong since the baby's wings refuse to be swaddled. And the purr of **Fluttershy's** Blink Mink is supposed to help baby ponies sleep, but the tiny creatures are so shy, they vanish when non-infant ponies come near and the baby alicorn scares it off. **Pinkie**, presenting the Crystaling Party itself as her gift, suggests that Celestia and Luna take Shining Armor and Cadence off to rest while the others reassess their presents. As the baby alicorn's horn glows and she starts to float up out of her bassinet, Pinkie catches her explaining that she's babysat baby unicorns before – there's nothing this baby can dish out that she won't be ready for. But as everypony leaves, the baby's horn glows brighter and BOTH Pinkie and the baby float off of the floor. Pinkie starts to wonder if she's taken on more than she can handle.

SC. 10 – EXT. CRYSTAL EMPIRE – SUNRAY'S HOUSE – DAY

Outside of Sunray's house Starlight gets ready to knock on the door, but Spike stops her because it's not the next thing on Twilight's list. He's supposed to give one last amazing pep talk highlighting the importance of the lesson. Starlight feels like they can skip it, but Spike insists. The list is the list. He goes on to explain the importance of doing everything Twilight has laid out so that Starlight can go through with the reunion and move on. If they don't follow the list, who knows what could happen? The whole reunion could go south and Starlight would end up taking a giant step backward instead of forward. She needs to resolve her issues with the past if she ever hopes to learn anything about friendship and it all hinges on the catharsis of this moment. If it goes well she will finally be free of the one thing still holding her back. Basically, there's nothing more important than this lesson. As Starlight looks at him with an overwhelmed expression, Spike looks down at the list. "Highlight the importance of the lesson. Check!" He crosses the item off of the list, shaking his head at Starlight for even considering skipping it. Starlight knocks on the door. After a tense moment it opens and Sunray steps forward. He asks if he can help them and Starlight introduces herself, asking if he remembers her. "Of course," he says, "How have you been?" After a quick exchange of pleasantries, there's an awkward pause and Sunray thanks Starlight for stopping by. Starlight tells him it was no trouble and that it was great to see him. "Okay, bye," Sunray responds and shuts the door. Starlight stares at the closed door, feeling anything but catharsis. Spike admits it might have been a good idea to skip highlighting the importance of the lesson after all.

END ACT 2**ACT 3****SC. 11 – EXT. CRYSTAL EMPIRE – SUNRAY'S HOUSE – RESUME**

Starlight stares at Sunray's closed door, despondent. Of course he only barely remembers her, she thinks. The end of their friendship must have only mattered to her. He went off to magic school and now lives the life of an important wizard. Starlight hopes Twilight can tell her what to do now, but Spike is determined to overcome this small "setback" on their own. He quickly consults the list and reads the next item on the agenda, "Catch Up Over Tea." He knocks on the door again, explaining to Starlight that if the Princes of Friendship wants two old friends to catch up over tea, then that is just what they'll do. Sunray answers the door again and off of Starlight's embarrassed expression we CUT TO:

SC. 12 – INT. SUNRAY'S – DAY

Starlight and Sunray have an awkward tea moderated by Spike. They're supposed to be "catching up" but neither seems especially excited about discussing the past. Starlight continues to change the subject, trying to avoid revealing her past misdeeds, while Sunray eschews any conversation about his old school days – they are in the past and he's really all about the now. Unfortunately, he seems to have no interest in talking about what it's like to live the life of a successful wizard either. Spike continues referencing Twilight's list trying to get things rolling – even

throwing out some talking points that Twilight jotted down – just suggestions, of course, but everything falls flat. Nothing seems to be working since neither Starlight or Sunray seem to want to engage. Panicked, Spike starts to flip ahead on the list.

SC. 13 - INT. CRYSTAL CASTLE – DAY

Meanwhile, after a harried **Pinkie Pie** floats across every inch of the nursery's arched ceilings, she finally manages to settle the baby down for a nap. Unfortunately at the exact moment that she and the baby drift back down to the bassinette, the rest of the Main Six return to continue with the Crystaling, having made what changes to their gifts they could. **Twilight** combed through every book in the Crystal Empire library, but the only thing she found that seemed appropriate was a series of self-help-style books entitled, "For The Pony Who Has Everything." They're not ideal, but she's hoping they contain something useful. **Dash** gives the baby an authentic Wonderbolt Reserves jersey, but even though it fits the baby alicorn's wings, the rest of it hangs over it's tiny body like a blanket. **Applejack** made a quick alteration to her family's playpen to allow for the baby's wings, but without the bars she admits it's less of a play "pen" and more of a play area. **Fluttershy** hasn't been able to locate her Blink Mink, but is confident that when she finds it, she can convince the creature that the alicorn baby is, in fact, a baby. **Rarity** continues to frantically sew alterations to her swaddling clothes collection, transforming it into a line of "Binkies for the Babies with Wings." Pinkie's initial worry that the baby's floaty magic would go crazy again is allayed as the endless train of Crystaling gifts seems to keep the kid occupied. But soon the tiny alicorn's horn starts to glow and all of the Mane Six find themselves floating off of the ground. Fluttershy wonders if means the baby likes their gifts, but when everything else in the room floats into the air, then crashes back to the ground in a heap, Applejack suggests it doesn't. As Cadence, Shining Armor, Celestia and Luna rush back in, the baby starts teleporting (like Twilight) blinking in and out around the room. As Pinkie explains that all baby unicorn magic is a little unpredictable, the baby starts to teleport everypony else, giggling as she pops each of them back and forth, switching their places, etc. Celestia points out that an alicorn's magic is much more powerful than a unicorn's, so if this baby is going the way of a baby unicorn, they could all be in serious trouble.

SC. 14 – INT. SUNRAY'S – DAY

Back with Starlight and Sunray, Spike continues to consult the list. Sunray asks how long the Princess of Friendship thinks their tea should last and Spike agrees that it's time they move on... to the next thing on the list! In a MONTAGE Spike flies through the items on Twilight's list, trying desperately to find the thing that will lead to the cathartic reunion Starlight needs. He leads them on a walking tour of the Crystal Empire, but keeps getting lost. Spike takes them shopping, but neither of them show any interest in buying anything. He takes them bowling, but they can't get the hang of it. He tries to get them to do trust falls, but ends up falling himself as he tries to demonstrate the process. He takes them to a carnival to play midway games, but neither can hit the target. Finally, back at Sunray's where they are all dressed for what is clearly supposed to be a slumber party, Spike gives up. He rips the list to pieces declaring the entire reunion a bust.

SC. 15 – INT. CRYSTAL CASTLE – DAY

Back at the castle, the baby continues to vanish and reappear random items and ponies. As a particularly large dresser pops from one end of the room to the other, **Fluttershy** finds her Blink Mink. After giving the creature a quick talking to, Fluttershy sets it down near the baby and to everyone's relief it's purring does start to calm the baby down. But as the tiny alicorn yawns, it's wings pop out, scaring the Mink, who vanishes again. The baby starts to cry and it's horn glows brighter than before. Everything and everypony in the room starts to float off of the ground as the crying gets louder and louder. As everypony hold's their ears, a wave of sonic energy extends from the baby's horn and blows a giant hole through the wall, revealing the sky outside. The Mane Six jump into action, though they aren't exactly sure what to do, it's not like the baby is a villain they can blast with magic. **Applejack** starts to sing a lullaby. **Rarity** dangles glittery jewelry in her face. **Fluttershy** coos at it. All to no avail. Finally, **Pinkie** pulls a ridiculous face that settles the little alicorn down. As the others urge her on, Pinkie makes funnier and funnier faces until the baby starts to laugh. Unfortunately, the baby's laughter only seems to make it's horn glow brighter. Pinkie continues to turn on the comedy, unable to hear the others telling her to stop over the sound of the baby's laughter. Cracks start to form in the crystal walls of the castle until, finally another sonic shock wave issues forth from the baby's horn and the walls and ceiling crumble away. In a wide shot we see the ponies gathered outside gape as the whole top half of the tower explodes in a shower of glittery crystal shards. Thinking it's part of

some sort of celebratory show, the crowd applauds. Back “inside” Pinkie fights against the sonic waves of the baby’s laughter, then turns to the others and admits that she doesn’t think her faces are helping. As more cracks start to form in the floor beneath them we... END ACT THREE.

END PART 1

PART 2

ACT 1

SC. 1 - INT. CRYSTAL CASTLE – RESUME

As everypony stares at the cracks forming throughout the castle, Celestia and Luna spring into action. Celestia casts a bubble of silence around the child and tells Twilight to maintain it. She explains that they have to keep the baby contained. The magic of the crystals in the Crystal Empire is what keeps out the cold of the Frozen North. If the baby destroys too many crystals, ice and snow will take over the city. With that, she and Luna fly off to use their magic to repair the castle. Twilight admits that she can’t just keep the bubble going forever and needs to find a permanent solution. She puts **Applejack**, **Dash** and **Fluttershy** in charge of moving the crowd outside a safe distance from the castle. She tasks **Rarity** and **Pinkie** with finding a way to calm the baby while she tries to think of what to do next.

Before she can even get started, Starlight appears. Shocked at the situation, she asks if there is anything she can do. Twilight tells her not to worry about it and peppers Starlight with questions, eager to hear how the reunion went, all the while continuing to shout instructions to the others and maintaining the bubble of silence around the baby. Starlight wonders if Twilight shouldn’t just concentrate on the emergency at hand and Twilight tells her they’ve got everything under control. As long as she keeps the silence bubble up they have all the time they need to figure out what to do. Relieved, Starlight admits the reunion was a bust since she and Sunray don’t have anything in common anymore. Sunray is a big important wizard and she’s pretty much a big, fat failure. Twilight reminds Starlight that she has an exceptional gift with magic. If Sunray is a great wizard, they should have plenty in common. But before she can press her point, the baby gets fed up with **Rarity** and **Pinkie’s** debate over which is more soothing, neutral colors or impressions of Maud. The tiny alicorn lets out a massive cry that bursts the silence bubble. In a wide shot we see the sound waves spread out from the castle, leaving cracks in the crystal buildings nearby. As a cold wind starts to whip through the city, Celestia and Luna rush to make repairs while, back inside, Twilight turns to Starlight and encourages her to bring Sunray to the castle. She can help them through their awkwardness and if he really is a powerful wizard, she might just need his help.

SC. 2 – EXT. CRYSTAL CASTLE – CONTINUES

Starlight runs past as **Dash**, **Applejack** and **Fluttershy** try to move the crowd away from the castle. Unfortunately the crystal ponies, unaware of the potential danger, aren’t inclined to go. Some have camped out for weeks to get a good spot for the viewing of the royal baby. Trying not to start a panic, Fluttershy tries to gently suggest that everyone move back... to the inside their own homes. When the crowd refuses to leave, Applejack tells them the truth: the baby is an alicorn who’s magic is out of control and dangerous. But the crowd laughs at the idea of a dangerous baby. The news makes many even more eager to stay, wanting to see a tiny, winy, cutesy alicorn up close. Dash eventually loses it and shouts that if they don’t go they’re either be struck by a flying chunk of crystal or freeze when the snows of the Frozen North reclaim the city!

SC. 3 – INT. SUNRAY’S HOUSE – DAY

Meanwhile, Spike and Sunray play Wizard Chess. Sunray is very good at it – having beaten Spike eighty-seven times since we last saw them. Despite his losing streak, Spike is eager for another game – trying to keep Sunray occupied. Sunray would rather not. He asks why the Princess of Friendship has placed so much importance on this visit, but before Spike can answer, Starlight returns. She briefly explains the situation at the castle and tells Sunray that, as a prominent wizard of the Crystal Empire, Twilight could use his help. Sunray nods, then turns to Spike, suddenly interested in playing another game of Wizard Chess. Spike and Starlight exchange looks, wondering if Sunray understands the urgency of Twilight’s request. Sunray claims that he does, but there are several things he has

to do and a few essentials he must gather before he can leave the house. Spike and Starlight agree to help, but when Sunray's lists of chores expands to re-alphabetizing the books in his library, they worry if they'll get to the castle in time to be of any help.

SC. 4 – EXT. CRYSTAL CASTLE

Back at the Castle, Twilight tries to cast another bubble of silence around the baby, but the tiny alicorn keeps teleporting around the room and she keeps missing it – with hilarious results (accidentally silencing **Rarity**, etc.). Eventually the baby teleports outside – hanging for a beat in mid-air outside of the castle. As the crying baby starts to fall, it sends another wave of sonic energy out, putting cracks in more of the crystal buildings nearby. As the temperature drops, Twilight BAMFS outside and spots the falling baby. Twilight immediately teleports beneath it, catching the child then soars back up into the sky. The baby's cries suddenly turn to shrieks of glee and laughter as she enjoys the ride, unfortunately her squeals of delight echo throughout the city cracking more and more crystals. As large sections of crystal buildings start to break off and fall, storm clouds blow in from the North. Crystal Ponies in the street look up as snow begins to fall. Off of Twilight's look of concern we...

END ACT 1

ACT 2

SC. 5 – EXT. CRYSTAL CASTLE – RESUME

Twilight stares as snow falls on the cracked and broken crystal structures. Celestia and Luna arrive and use their magic to repair the damaged buildings and mend all the cracks. As the snow stops and the storm clouds recede, Celestia tells Twilight they need to find a solution soon. She and Luna can only continue to make fixes for so long before the damage becomes too extensive and overwhelms their abilities. Almost on cue the baby laughs again, sending out more shock waves and Luna and Celestia race off to do more damage control. Luckily the exhausted baby starts to yawn and a relieved Twilight flies the child back to the Castle just as the tiny alicorn falls asleep.

SC. 6 – INT. SUNRAY'S HOUSE – DAY

Back at Sunray's, Starlight and Spike help to finish the last of the chores the wizard insists are necessary to leave (all of his warding cloaks are arranged by size, magic talismans are grouped by shape, every book in the library is put away, etc.). Finally ready to go, Sunray only needs one last thing. His wizard hat. Unfortunately, he suddenly remembers that it is at the cleaners and the shop is closed for the royal baby's Crystaling. As Sunray starts to bemoan missing out on his chance to help Twilight, because he absolutely wants to, but can't possibly do magic in public without his hat, Spike loses it on him. He understands that wizards are eccentric, but they've done everything he's asked of them and Spike, for one, is not going to let a missing hat stop him from bringing Sunray to the Princess of Friendship – who has asked specifically for his help, which Spike will ensure he provide, hat or no. Embarrassed, Sunray finally comes clean. It's not that he can't do magic in public without his hat, he actually can't do magic at all. Starlight looks on in shock as Sunray explains that despite his encyclopedic knowledge of spells, he has no actual skill beyond the basics. He knows Starlight must be disappointed in him, since he left their village with so much promise, but the truth is he washed out of Magic School after the first year. He's fairly certain there's no way he'd be of any help to Twilight, or anyone else for that matter. With that, he retreats to his library and shuts the door.

SC. 7 – INT. CRYSTAL CASTLE – DAY

As Twilight looks through book after book from the Castle Library, trying to find a solution to their problem, **Rarity** and **Pinkie** try to keep everything in the castle perfectly silent so the baby doesn't wake up. As they try several competing strategies to keep things quiet, Starlight returns. Twilight, looks up from her research, eager to hear how things are progressing with Sunray. As she hits Starlight with a series of excited, whispered, questions, neither Pinkie nor Rarity's plans to keep things quiet seem to be panning out. Twilight casts a silence bubble around the both of them, then turns to Starlight expectantly. Starlight shares the info that Sunray is basically a fraud. Twilight wonders how he reacted when Starlight told him about her own troubled past. It seems like the perfect opportunity for them to bond. Starlight admits that she didn't tell him about her past because she's so ashamed. "Kind of like

how he's ashamed of not being a good wizard?" Twilight wonders. Starlight resolves to come clean herself. Finally, **Pinkie** and **Rarity's** bubble bursts to reveal they've been arguing over which of them was being more quiet. The baby wakes up crying, but before the sonic waves escape, Twilight grabs the child and BAMFS outside. She flies higher and higher into the sky, thinking she can fly far enough away that the baby's sonic waves won't do any damage. Unfortunately the baby finds the ride thrilling. As it's shrieks of pleasure get louder and louder, the sonic waves pulse out stronger and further than ever before. As the waves make contact with the city below, cracks form everywhere. **Dash**, **Applejack** and **Fluttershy** call for the citizens to start evacuating the city as Celestia and Luna's abilities are overwhelmed and a blizzard-like snow storm starts in earnest.

END ACT 2

ACT 3

SC. 8 – EXT. CRYSTAL EMPIRE – RESUME

Fighting against the waves of ice and snow, Celestia and Luna clear a path from the city to the train station as **Applejack** and **Futtershy** do their best to guide the terrified crowds of crystal ponies out of town. Buffeted by snowy gusts, **Dash** adds to the cause, busting the storm clouds over their heads, though her wings and hooves soon grow too cold for her to continue.

SC. 9 – INT. SUNRAY'S HOUSE – DAY

Starlight returns to Sunray's where Spike is trying to console the "wizard" on his lack of magical acuity. Spike points out that he knows exactly how Sunray feels since he's the only dragon he's every met who can't fly. Sunray thinks Spike might be on to something. He should do like Spike has done and move away from his own kind to live with creatures who have no expectations for him. As he starts to pack up his things, Spike backtracks, not sure that Sunray got his point. Starlight finally explains why she's sought Sunray out. When he moved away from their village she lost a friend and her bitterness and resentment sent her down a dark path. She explains how she turned against anything that made ponies individual or special and gave up on friendship to avoid every being hurt again. Her anger nearly destroyed all of Equestria and would have if it weren't for Twilight Sparkle and her friends. Sunray feels terrible. He had no idea how much his leaving hurt Starlight. The reason he didn't return or keep in contact was because he was embarrassed about how poorly he was doing in Magic School. Starlight admits that she shares the blame. She was so busy being bitter that she never thought to reach out. Maybe if she had she could have helped Sunray when he needed it most. Spike points out that the important thing is that they have both finally hashed things out. As he looks out the window at the growing drifts of snow, he points out that it's just too bad that they've finally come together in the midst of all this crazy baby alicorn magic. Sunray perks up at this and Starlight explains the situation. Sunray's eyes go wide as he flies around the library grabbing an eclectic assortment of spell books. As he explains that despite his inability to actually use magic he does have an encyclopedic knowledge of spells and uncanny understanding of how magic works. Amidst his collection of books he has a "Beautiful Mind" moment in which he comes up with a combination of spells that would, in theory, cut off the connection between the baby's desire to communicate (laughing, crying, etc.) from it's unstable, powerful magic. Of course it's just a theory and he certainly could never perform such a powerful spell. Spike and Starlight exchange glances – they know who could.

SC. 10 – INT. CRYSTAL CASTLE – DAY

Alone in the castle, Twilight uses her magic to keep the baby occupied while at the same time searches frantically through more and more books, trying to figure out what to do. Starlight rushes in with Spike and Sunray in tow and reveals that she may have an answer. Again, amidst all the craziness, Twilight plays her split focus (for comedy), "OMG! So you're Sunray! So nice to meet you. I just knew you two would hit it off," etc. Starlight has Sunray explain his idea and Twilight is stunned. Of course the baby's need to convey it's emotions would be tied to it's most powerful method of expression – it's magic! The combination of spells that Sunray suggests to sever the connection seem crazy on the surface, but once Twilight hears them out loud they make perfect senses. Sunray admits the theory is sound, but is doubtful they have enough magical firepower to pull it off. Starlight tells him they've got it covered.

SC. 11 – EXT. CRYSTAL EMPIRE – DAY

As Twilight, Cadence, Celestia and Luna prepare to cast the spells necessary, Sunray turns to Starlight, impressed by the presence of four Alicorns all in one place. As the magic spells are cast, Shining Armor holds up the baby, it's horn glowing brighter than ever. The magic of the spells combine in a swirling vortex of magical energy that funnels into the baby's horn, then explodes outward with a shockwave of magical force that blows the ice and snow of the Frozen North out of the city and heals all the crystal fractures and cracks in it's path. As the blast of magic fades, everypony looks to see the baby's horn is no longer glowing. All the citizens of the Crystal Empire bow to the royal baby, still held aloft by her father, Shining Armor. Everyone thanks Sunray for his brilliant plan. Celestia, especially, is glad to see that, despite his difficulties in Magic School, he was able to bring his totally unique and considerable skill to bear to help solve the problem.

SC. 12 – EXT. CRYSTAL EMPIRE STATION – DAY

Starlight and Sunray say their goodbyes at the station, both glad they've resolved their past issues. Spike asks if Sunray still plans on moving away. Sunray replies that he's going to stay right where he is, so his oldest friend Starlight will always know where to reach him. Twilight and the rest of the Mane Six say their goodbyes to Cadence, Shining Armor and the baby, glad that they could play a role in helping the baby alicorn through the first challenge of what is sure to be an incredible life. Everypony is sorry that the Crystaling was such a bust, but Pinkie exclaims that it was the most memorable one of all time. Shining Armor and Cadence agree and in keeping with tradition, they have decide that the baby's name should be "Twinkle Flurry" to commemorate the occasion. As they board the train, Starlight tells Twilight that she knows she has a lot to learn about friendship, but with this one lesson she already feels like she's made great strides. Twilight is glad that her plan came together, not that she had any doubts. The list she made was pretty comprehensive. Starlight and Spike exchange looks, then assure her it was "invaluable."

END